JAXSON PAHUKULA

(808) 740-5007 | jaxpahu@gmail.com | jaxsonp.com

EDUCATION

Purdue University

West Lafayette, IN

Pursuing B.S. in Computer Science, systems programming concentration

Aug. 2022 - May 2025 (est)

EXPERIENCE

Griffiss Institute, VICEROY Maven Program

Summer 2024

Research Intern

Rome, NY

- Participated in cybersecurity lessons with various Department of Defense (DoD) personnel on Air Force and DoD-oriented cyber missions.
- Was selected to represent VICEROY and P3I at the Pentagon in a meeting with HON Shyu (OUSD(R&E)) and dialogued with the offices of Hawai'i's senators and congressmen/women in Washington DC.
- Worked on a research project with the Air Force Research Lab.

Applied Research Laboratory at the University of Hawai'i

Summer 2023

Software Dev Asst. / Intern

Kihei, HI

- Collaborated on a team researching new technologies for portal software for the DoD's vanguard high performance computing center.
- Developed backend software for a mock central administration platform for managing containerized software on servers and swarms with Python, Flask, and Docker.

Data Science Labs, Calculus II

Jan. 2023 - Dec. 2023

Lab Instructor / TA

West Lafayette, IN

- Taught students to apply concepts from Calculus I and II to basic data science problems in a lab setting
- Led students in engaging lab projects using Jupyter notebooks, Python, Raspberry Pis, and various prototyping electronic components.
- Collaborated with other instructors and superiors to develop and refine the course curriculum.

The Data Mine, Purdue University

Aug. 2023 - May 2024

Undergraduate Data Science Researcher

West Lafayette, IN

- · Collaborated with Raytheon Technologies to create a hard drive remaining-useful-life prediction model.
- Applied various data science procedures and techniques such as anomaly detection, k-means clustering, LSTM models, and more.

PROJECTS

DIY Graphics Rendering Pipeline | C++

- A software renderer with mesh rendering, lighting, texture mapping, reflections, and more.
- Written fully from scratch for Purdue's CS33400, a graphics programming class.

FactoryScript | Rust

- An interpreted, dynamically-typed, gag programming language (esolang) themed around factories.
- Programs (factories) are graphs with nodes (stations) connected by Unicode box characters (conveyor belts).

University Simple C Compiler | C++, LLVM

- A top-down recursive descent compiler written for Purdue's CS 35200, a compilers class.
- Compiles University Simple C, an LL(1) toy subset of C, to LLVM IR with various custom optimization passes.

Beat Ballot | React, MUI, SQLite, Flask

- A web app where users create collaborative Spotify playlists with friends, voting on songs to add or remove.
- Created for a hackathon (Boilermake XI) in 36 hours.

And more... Read about them at jaxsonp.com

TECHNICAL SKILLS

Languages: Python, C, Rust, C++, Java, Javascript, HTML/CSS, SQL, R **Dev Environments/Tools**: Git, Docker, UNIX, Jupyter, Visual Studio, IntelliJ

Libraries: React, Flask, NumPy, Matplotlib, Pandas